RICARDO BELINHA

Scrum Product Owner in Agile Software Projects

✉ **contact@ricardobelinha.com**   📞 **+40 754 011 996**

📍 Timisoara, Romania

🌐 https://www.ricardobelinha.com

🔗 https://www.linkedin.com/in/ricardo-belinha

🐙 https://www.github.com/Fearitselfpt

My story with computers and coding goes way back to my childhood, when I had my first computer at six years old, allowing me to discover programming as a child and recognize it as my passion from the first moment. Throughout high school, I chose to study in a professional course in Informatics Technician in Computer Systems Management and Programming. And, it was the spark I was missing that ignited the instant I got a maximum grade in the programming class; back then, I was learning Visual Basic. I really fell more and more in love with writing code, and since then, I cannot get enough.

I was given the opportunity to enter the European Computer Science course that provided me with a double Bachelor's degree from Instituto Superior de Engenharia de Coimbra in Portugal and West University of Timișoara in Romania.

I am currently doing a Master's degree in Artificial Intelligence and Distributed Computing at the West University of Timișoara, on the way to acquiring more knowledge in my field.

During my journey at Nokia in Timișoara, I had roles such as Local Product Owner, Scrum Master, and Entity Functional Specification Engineer. In addition to the role's responsibilities, I was also the Technical Interviewer in my team and helped the company as a Social Media Brand Ambassador. Nokia allowed me to grow both personally and professionally and leave a mark on the world of programming.

Software development appeals to all my passions; it incorporates analytical and problem-solving skills, and I am allowed to break the code to improve it (in a separate Git branch, of course). I love applying object-oriented programming principles and some design patterns to make my applications easily understandable by any developer from any part of the world. It is oddly satisfying. In a way, I am kind of like those applications; I am capable of fulfilling the hardest tasks, but I still keep my simplicity when it comes to interacting.

Throughout my journey, I've realized that my finest and most valued talent is my ability to swiftly acquire new skills. And I am always eager about learning new ones.

Feel free to contact me directly at contact@ricardobelinha.com.

TOP TECHNOLOGIES*

Project planning
SVN
Teamwork
DOORs
Shell Script
Plant UML
Object Oriented Programming

Java
C++
Software Architecture

* Competence rating based on self-assessment (scale from 1 to 5)

TRAININGS

WORK EXPERIENCE

● *09-2022 - Present | Scrum Product Owner in Agile Software Projects*
Bosch, Romania

Project planning; Jira;

● *12-2021 - 09-2022 | Local Product Owner*
 Nokia, Romania

Responsible for:
• Tracking DoD and declaring team items done;
• Securing the delivery of integrated E2E team features;
• Coordinating team dependencies with other Agile teams;
• Committing sprint content towards Area Product Owner on behalf of the team;
• Team arrears, review and reprioritize JIRA arrears for iteration planning;
• Providing directions and support for team members in the areas of processes and operations;
• Leading Scrum ceremonies: backlog refinement, sprint planning, daily

Conducting Specification Reviews in Collaborator
Product Security Orange Belt Architect
Track Priority Training
FInance Essentials
Project Management
Cloud Computing
Strategy Planning and Execution
Learning Jira Software
Time Management
Career Management
Advanced Java Programming
Target OAM Architecture
Introduction to 5G
Information Security
Single OAM Software Architecture Specification
MANO BTS O&M Architecture Trainings
Agile Fundamentals: Including Scrum and Kanban - 2020
Google Tag Manager Fundamentals
Apache Maven: Beginner to Guru
Advanced Google Analytics
English B2

EDUCATION

Bachelor degree in Software Engineering course on Applications Development branch
Instituto Superior de Engenharia de Coimbra

Master degree in Artificial Intelligence and Distributed Computing
West University of Timisoara

Bachelor degree in European Computer Science
West University of Timisoara

Bachelor degree in European Computer Science
Instituto Superior de Engenharia de Coimbra

LANGUAGES

Portuguese *(Native or bilingual)*
English *(Professional working)*
Spanish *(Limited working)*
Romanian *(Elementary)*
German *(Elementary)*
French *(Elementary)*

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meeting, retrospective, and others;
• Managing the backlog for the team in close cooperation with Project Managers and other Product Owners;
• Assuring capacity allocation for maintenance in close cooperation with Squad Group Leader, Fault Coordinators, and Project Managers;
• Supervising the progress of the current sprint and taking actions when needed; ensuring the timely realization of sprint content and a high level of product quality.

E2E Coverage Tool; Excel; Microsoft Power BI; Jira;

10-2020 - 09-2022 | Specification Engineer
Nokia, Romania

• Working in a multicultural environment;
• Analysing and providing functional specification;
• Contributing for 3 different components;
• Working efficiently with Linux and shell scripting;
• Utilising agile tools such as JIRA, Kanban, and others;
• Interpreting, modifying, and creating UML diagrams using Plant UML;
• Studying the feature's feasibility based on the current hardware and software architecture;
• Acquiring knowledge of telecom technologies (3G/4G/5G) and requirements engineering process and tools (DOORs);
• Using other tools like Git, SVN, GATES, Hound, Jenkins, SharePoint, Confluence, Review Board, WizDom, and others.
Note: I also started acting as Technical Interviewer for the Specification Engineer role to ensure that the candidate meets the hiring bar and is a positive addition to the team dynamic.

SVN; Teamwork; DOORs; Shell Script; Plant UML; Software Architecture; GIT; Confluence; Kanban; Hound; Review Board; GSM; LTE; 5G; Unix/Linux; UML; SharePoint; Problem solver; Jira;

07-2021 - 09-2022 | Scrum Master
Nokia, Romania

• Scrum Master role for 4 teams (different components): organize and facilitate daily stand-ups, retrospectives, and other Scrum-related meetings;
• Improve the teamwork of the teams;
• Ensure the teams are practicing the core agile principles and the scrum tools are up to date at the end of the day;
• Promote continuous improvement and help the teams to increase their productivity;
• Provide guidance to assist the team in constantly improving the quality of the deliverables and meeting the Definition of Done (DoD);
• Acting as Moderator for the reviews related to maintenance;
• Participating in the recruitment process;
• Support the Product Owner with the features backlog;
• Support the Line Manager with the maintenance backlog.

Teamwork; Microsoft Office; Problem solver; Jira;

05-2020 - 09-2020 | Software Developer
Fiverr, Portugal

• Creating and improving websites in WordPress;
• Building software installers and auto-updaters for applications;
• Developing desktop applications mainly using Java and JavaFX;
• Tutoring students in the field of Math and Computer Science by providing

them with practical lessons of Java, C, and C++; theoretical lessons about Object-Oriented Programming and Design Patterns concepts.

Object Oriented Programming; Java; C++; Software Design Patterns; WordPress CMS; JavaFX; C;

04-2015 - 06-2015 | Backend Developer
DoubleH - Soluções Globais, Lda., Portugal

Grade: 19.7/20
Key achievements:
• Maintenance and installation of POS;
• Installation of protection software on computers;
• Computers formatting and installation of the respective drivers;
• Improving different applications using PHP, HTML, JAVA, and PYTHON.

Java; Python; PHP; HTML;

05-2014 - 06-2014 | Web Developer
Alberto J. Tavares, Cortiças, Lda., Portugal

Grade: 19.3/20
• Creating a website from scratch and hosting it on their own server.

CSS; HTML;